Object-Oriented Option Framework for Robotics Manipulation in Clutter



Jing-Cheng Pang^{1,3}, Si-Hang Yang^{1,3}, Xiong-Hui Chen^{1,3}, Xinyu Yang^{1,3}, Yang Yu^{1,3}, Mas Ma², Ziqi Guo², Howard Yang² and Bill Huang²

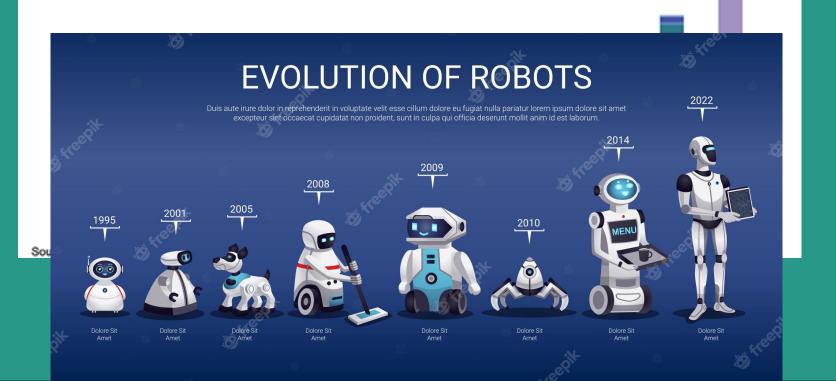
1. Nanjing University 2. CloudMinds Robotics 3. Polixir Technology



Background

Domestic popular.

U.S. professional service robots market size, by application, 2016 - 2027 (USD Million)





Background



• Examples of Manipulating Objects in Clutter (MoC) problems

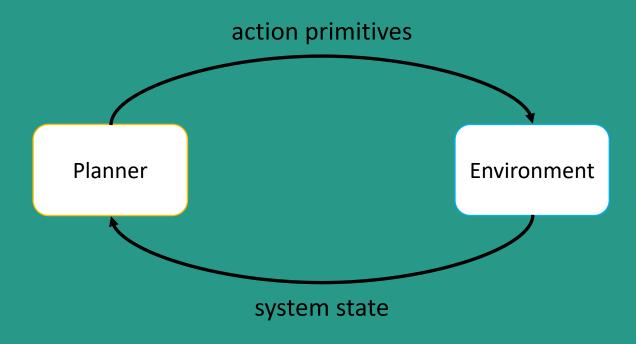
Background

- Keys to solve MoC problems:
 - Identify objects
 - Planning
 - Robotics control/manipulation

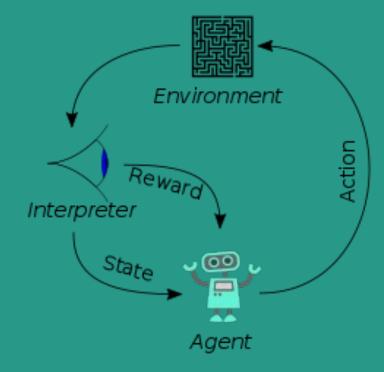




Related works



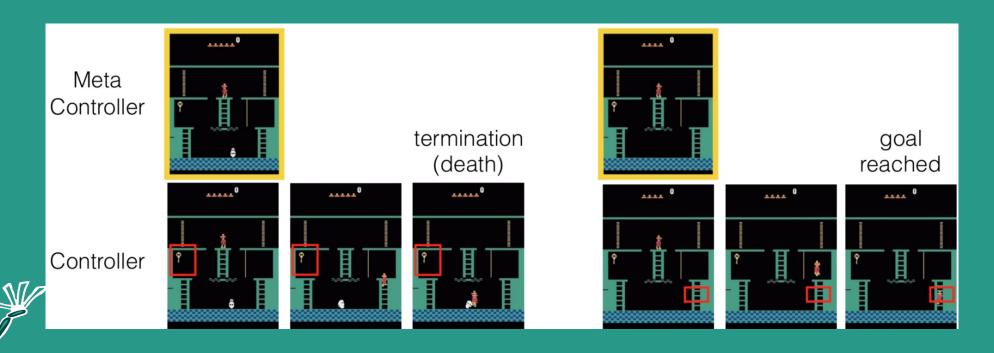
Action primitives + planning



reinforcement learning



- Option Framework (OF)
 - Option: temporal abstract actions, denoted by $\{I, \pi(a|s), \beta(s, o)\}$



- Option Framework
 - Discover options from scratch based on RL
 - May cause collapsed options and hinder policy learning.



- Object-oriented Option Space
 - Each option in the space represents once object movement.
 - 1. object to move
 - 2. target location





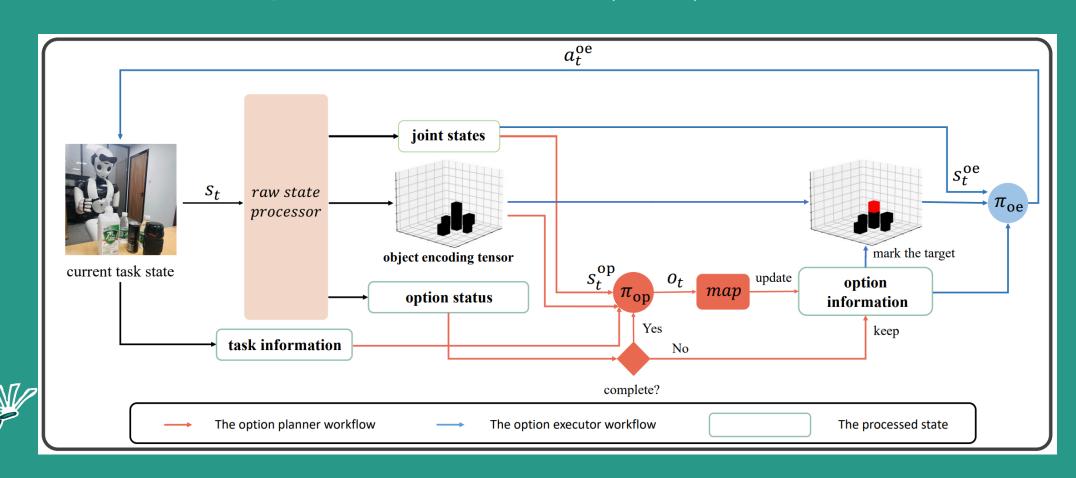


- Object-oriented Option Framework (O3F)
 - 1. Option planner $\pi_{op}(o|s)$: a policy that makes decision over option space

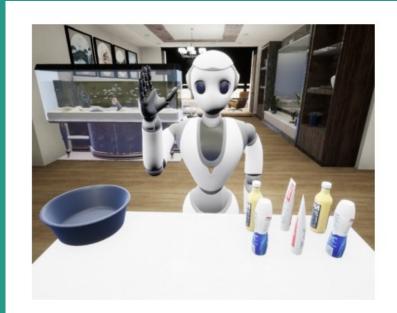
2. Option executor $\pi_{op}(o|s)$: a universal intra-policy for all options.

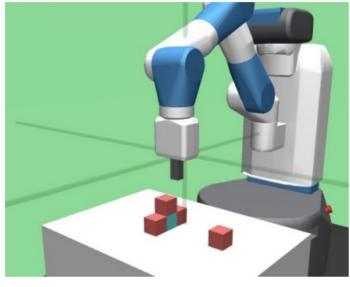


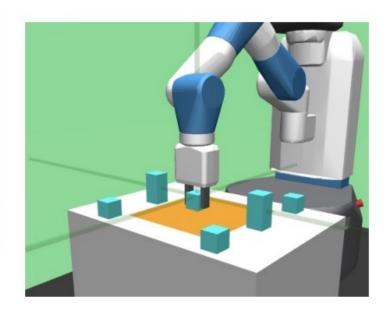
Object-oriented Option Framework (O3F)



Experiments







(a) Grasp (Ginger XR1)

(b) Grasp

(c) Collect



Results

TABLE I: Success rate (%) of grasping task on the Ginger XR1 Robot.

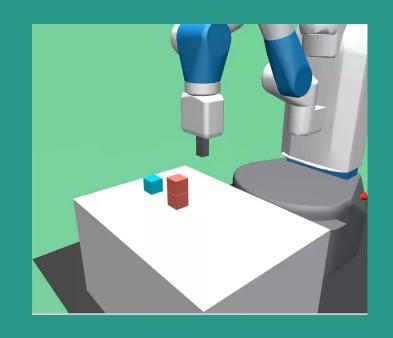
Method	Scene 1	Scene 2	Scene 3	Average
O3F (Ours)	88.0	95.0	91.0	91.3
PPO [36]	2.0	4.0	3.0	3.0

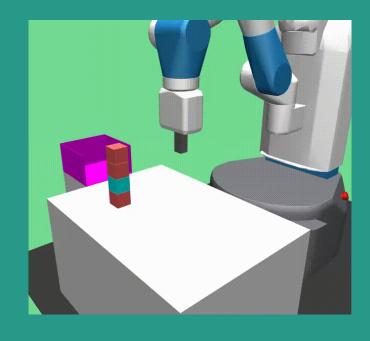
TABLE III: Success rate (%) of O3F and PPO in grasping and collecting tasks with the robot arm.

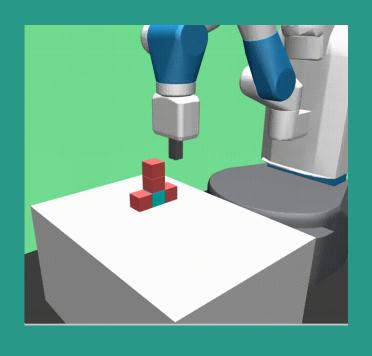
Method	grasping	collecting
O3F (Ours)	72.4	90.0
PPO [24]	20.6	3.33



Results





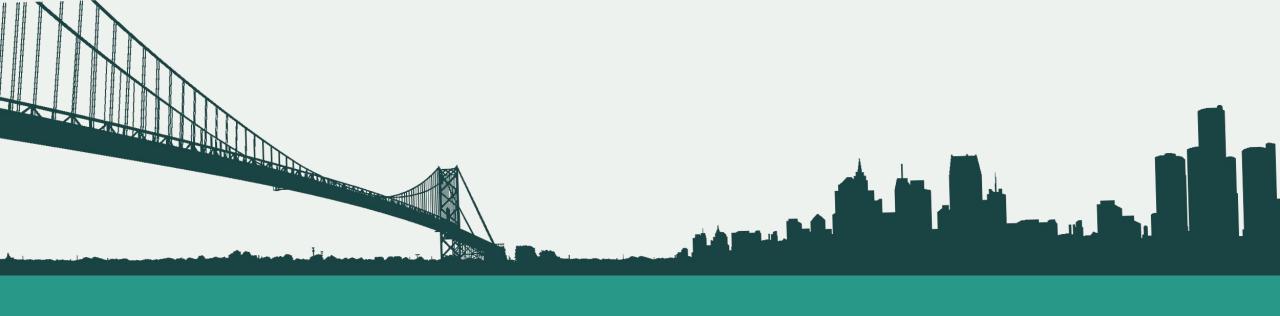


O3F

VPG^[1]

PPO [2]





Thanks for your listening!